

An Exploration of Go

Admin

- Syllabus
 - Just to cover all the bases
- Who is here?
 - Reverse roll call

This Class

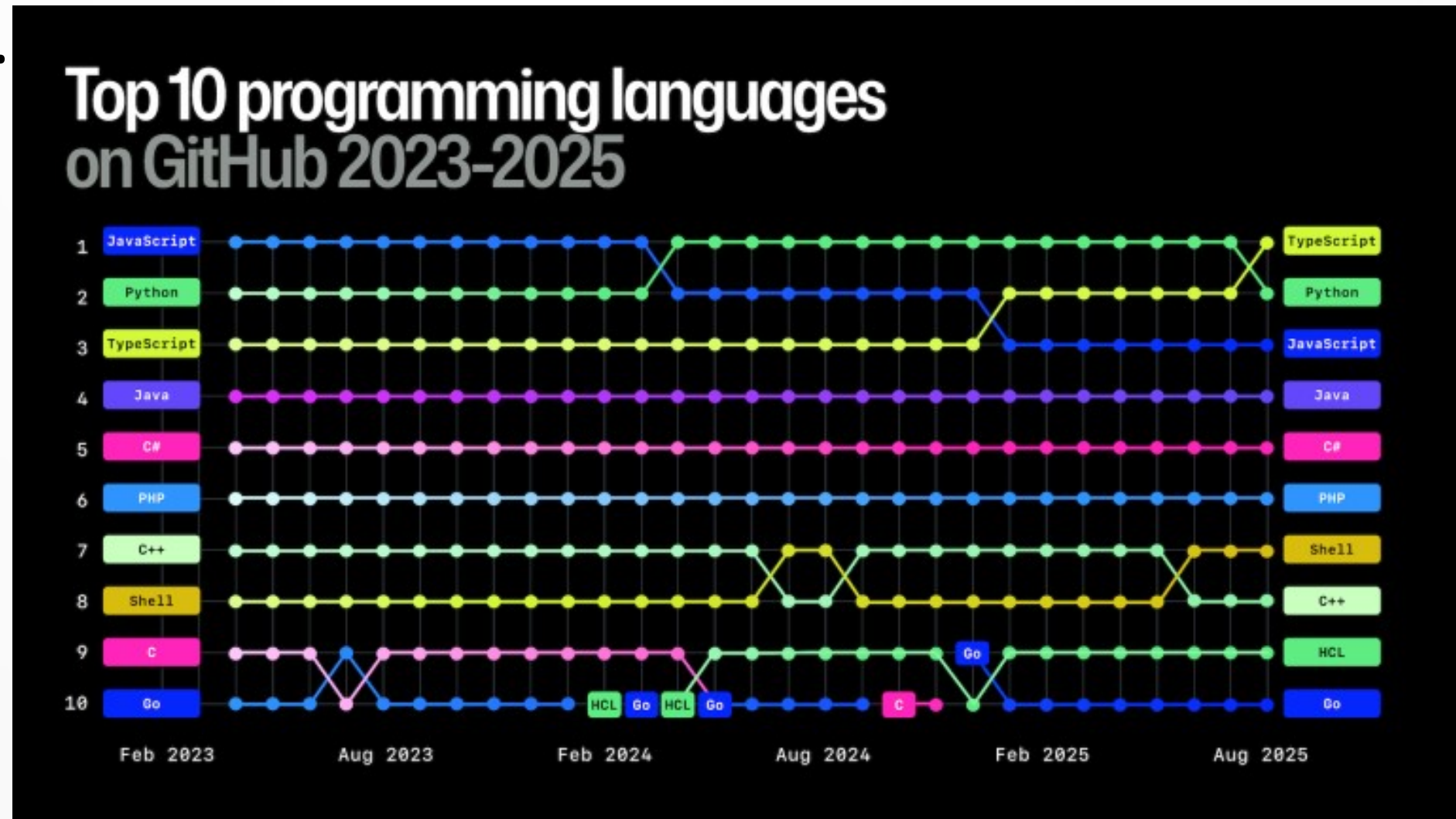
- What is this class all about?
 - A fairly deep dive into the go programming language
 - Go beat out C++ and Dart (C++ by only a little) in your voting
 - Fairly deep, won't be looking into the internals of the compiler
 - Go
 - a new(ish) programming language.

Why Go?

- IEEE Programming language usage (probably best)
 - <https://spectrum.ieee.org/top-programming-languages-2025>
- And in recent survey of job demand, at position 6
 - <https://www.itransition.com/developers/in-demand-programming-languages>

Why Go?

- In All of Github (including non-open source) go is only a top 10 language.



Very Punny

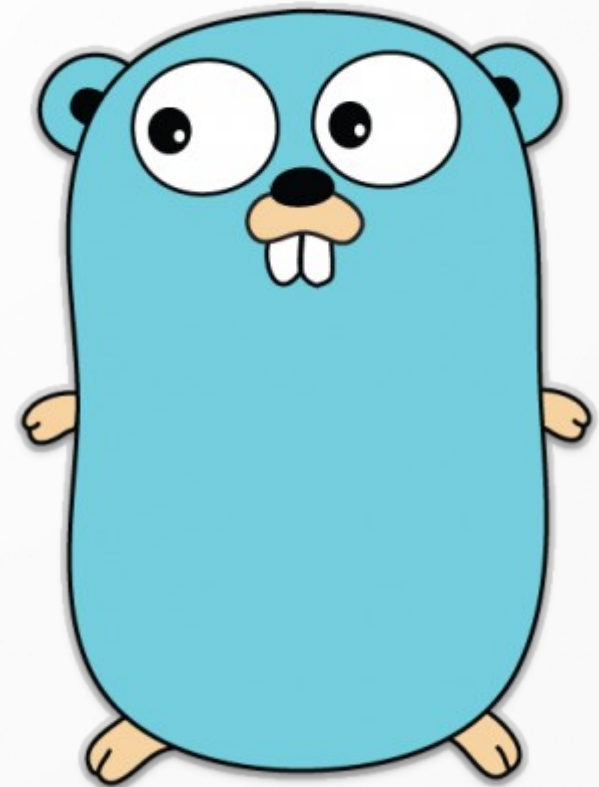
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- What do you call a Go programmer?

Very Punny

- You call a python programmer? a pythonista
- What do you call a Go programmer?

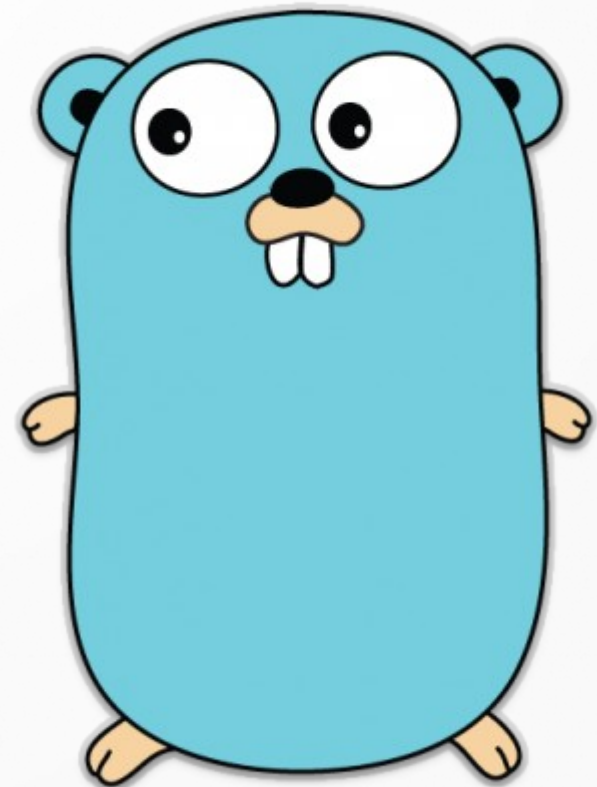
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- What do you call a Go programmer?
 - A gopher
- The pun is better when you see the go tools



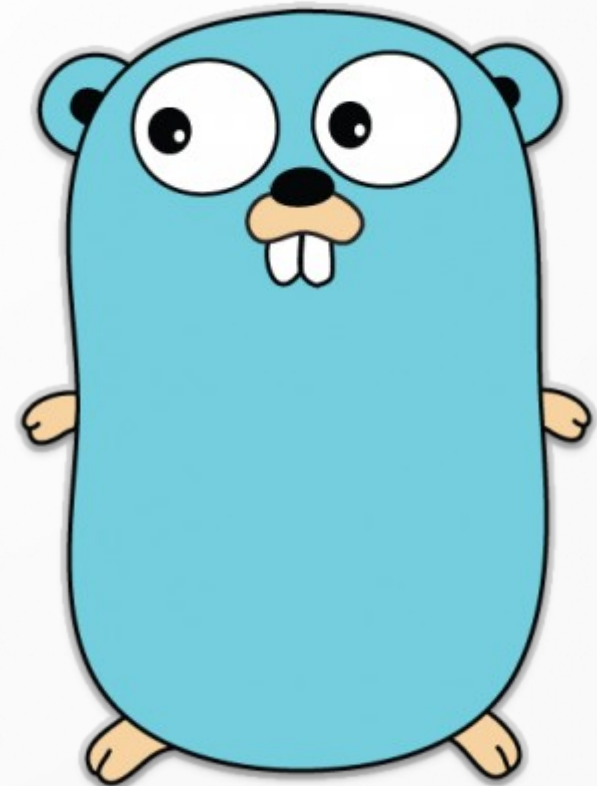
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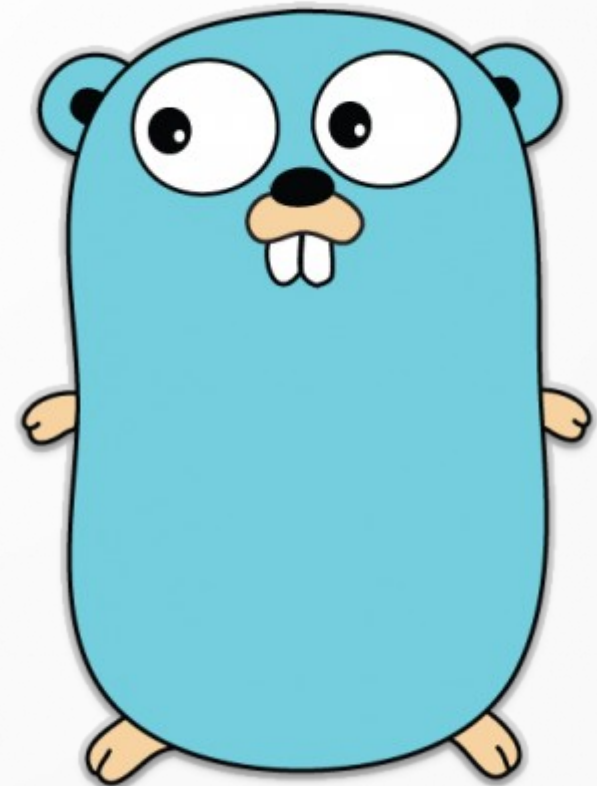
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 - `pip install <package>`



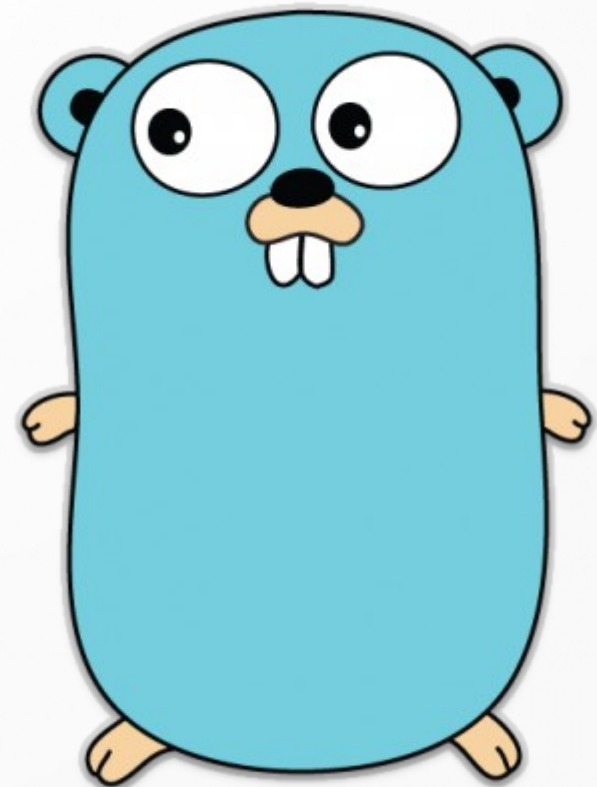
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Very Punny

- What do you call a Go programmer?
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- The pun is better when you see the go tools
- How do you install a package at the go command line?
- `go get <repo>`
- gofer this, gofer that
 - Though modules are replacing go get.



Hello world

- Following the tradition set down by Brian Kernighan for BCPL, lets look at the “hello world” program for these languages
 - See the minimal program that produces output

Go (Golang) Hello World

- The canonical hello world from <https://tour.golang.org/welcome/1>

```
package main
```

```
import "fmt"
```

```
func main() {  
    fmt.Println("Hello, 世界")  
}
```

- Note the deliberate highlighting of multilanguage support

boring

- Go sets out to be 'boring'
 - Code in industry/real world is often read far more often than written.
 - Especially in the LLM world
 - Go wants to present easy to read code to your colleagues.
- Go 1.x compatibility promise
 - Go adds features, but doesn't break any existing code.
- Deliberately slow to add features:
 - <https://drewdevault.com/2019/03/25/Rust-is-not-a-good-C-replacement.html>

Compiled

- Go is a compiled language
 - So what does that mean?
 - Lucky Volunteer™?

Compiled

- Go is a compiled language
 - So what does that mean?
 - The code is converted to machine code for the machine you will run on, you end up with an app/exe that runs natively
 - Unlike python (interpreted) or java (compiled to 'jvm' then interpreted)
 - That native binary exists after 'linking'
 - So what is linking?
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Compiled

- Go is a **compiled** language
 - So what does that mean?
 - The code is converted to machine code for the machine you will run on, you end up with an app/exe that runs natively
 - That native binary exists after '**linking**'
 - So what is linking?
 - Lucky Volunteer™?
 - Compile creates a bunch of binary 'object files' usually one per source file **linking** takes all of those objects and any supporting library code and puts it all together for a final executable.

Linking

- Two kinds of linking
 - Static Linking
 - Dynamic Linking
 - Anyone know the difference between them?
 - We don't cover this in required classes before OS any more I suspect.

Linking

- Two kinds of linking
 - Static Linking
 - The external library code needed for the program to run is incorporated into the actual final program.
 - Program is bigger, but contains everything
 - Dynamic Linking
 - The external libraries are shipped as dlls (windows) or so (shared object on linux) and shared between all of the programs that use that library.
 - The program, when it needs to call a function from that library, just goes out and calls it from the dll/so
 - Which one seems better in 2026? let's discuss

Lets try go in golang

- Command line possible,
 - Post go 1.11 module support (which was years ago)
- I suggest IDE usage.
 - We'll start with go module usage (discuss)
 - Might go with go dep later
- Lets create a go project
 - Command line : `go mod init <project name>`
 - In IDE <new project> will do the above for you.

Modern Tool Chain

- The go toolchain handles
 - Building (compiling and linking)
 - Dependency management
 - Package management
 - Toolchain management
- Most done through go.mod file for a project.
 - Since go 1.21, the go mod file can specify a go version and the go toolchain will update and download a new version of go if needed.

Assignment

- End of intro
 - Now go install the compiler
 - at least go 1.26 (go 1.27 comes out in Aug – but the I’ve refreshed everything in the summer before it came out.)
 - Install IDE tooling – get goland from jetbrains
 - As students you can get the professional version for free.
 - VS code fine if you support it – I need to specialize.
 - Install Git if you haven’t already.
 - Send me your github username/id (even if you did it for a previous class)
 - See resources page.
 - Read preface and chapter 1 in Learning Go

