



## Weak Equivalence Principle (WEP)

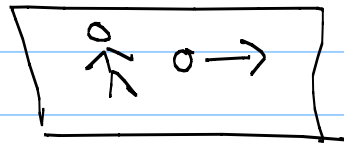
"The motion of a neutral test body released at a given point in spacetime is independent of its composition."

$\Rightarrow$  or  $m_i = m_g$

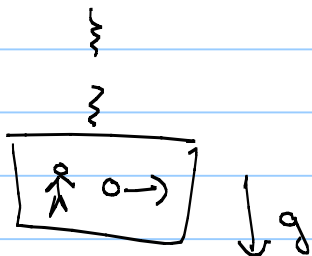
Strong equivalence thinks about gravity and accelerations

$\Rightarrow$  If you are in deep space, floating, with no gravitational field:

balls travel  
in straight  
lines, etc.



Suppose you are in an elevator & the cord breaks,  
so you are in free fall

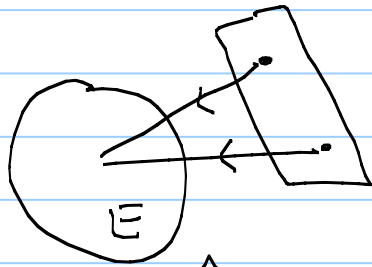


Again, in your frame, the ball  
travels in a straight line.

"Can an astronaut inside a capsule in free fall in a uniform gravitational field determine her state of motion?"

→ If the field is **uniform**, the answer is no!

→ Suppose the field is not uniform:



By dropping two balls, over time they will come towards one another if you are in the field of the earth.

These are called tidal effects.

Local: A region of spacetime small enough that tidal effects can be neglected.  
(So the field is uniform.)

Note: At any point in spacetime, there is one "special" reference frame — the one which is in free fall.

Very, very important →

## Strong Equivalence Principle (SEP)

- (1) The results of all local experiments in a frame in free fall are independent of the motion.
- (2) The results are the same for all such frames at all places and at all times.

→ Physics is the same in all freely falling frames.

↖  
In contrast to the 1st Postulate of SR!

→ But Implicit Idea: (3) Physics in a free fall frame is consistent with SR.

⇒ Note: In SR, there is 1 preferred frame which covers the entire universe, but at the cost of neglecting acceleration.

→ In GR, the SEP means that at any pt, there is a preferred frame where physics looks like SR, and all of spacetime is covered by a patchwork of these frames.

⇒ Why is SEP an extension of WEP?

→ If  $m_f \neq m_g$  - 2 different objects would behave differently in a field but the same in deep space.

So if WEP is not true, then you can tell whether you are in a gravitational field or not.

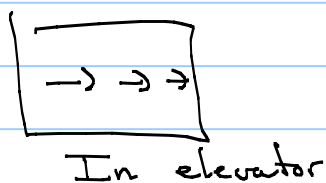
Some Consequences of SEP (brief - we will return to these later)

(1) Doppler Shift & Time delays

↳ clocks deep in a gravity field run slow

(2) Light rays bend in the field

In SR, light rays travel in straight lines. If SEP is true, then free fall frame is the SR frame



from outside,  
light rays  
bend.

Note that SEP is a key ingredient, but more is needed,

↖ Bending computed w/ just SEP gives  $\frac{1}{2}$  of correct value.