

Our Sensors



Admin



- Questions?
- Comments?
- Concerns?

Docs



- Check out the official docs where I pulled some of this from
- <https://github.com/turtlebot/turtlebot4-hardware>
- <https://turtlebot.github.io/turtlebot4-user-manual/software/sensors.html>

Laser Range Finder

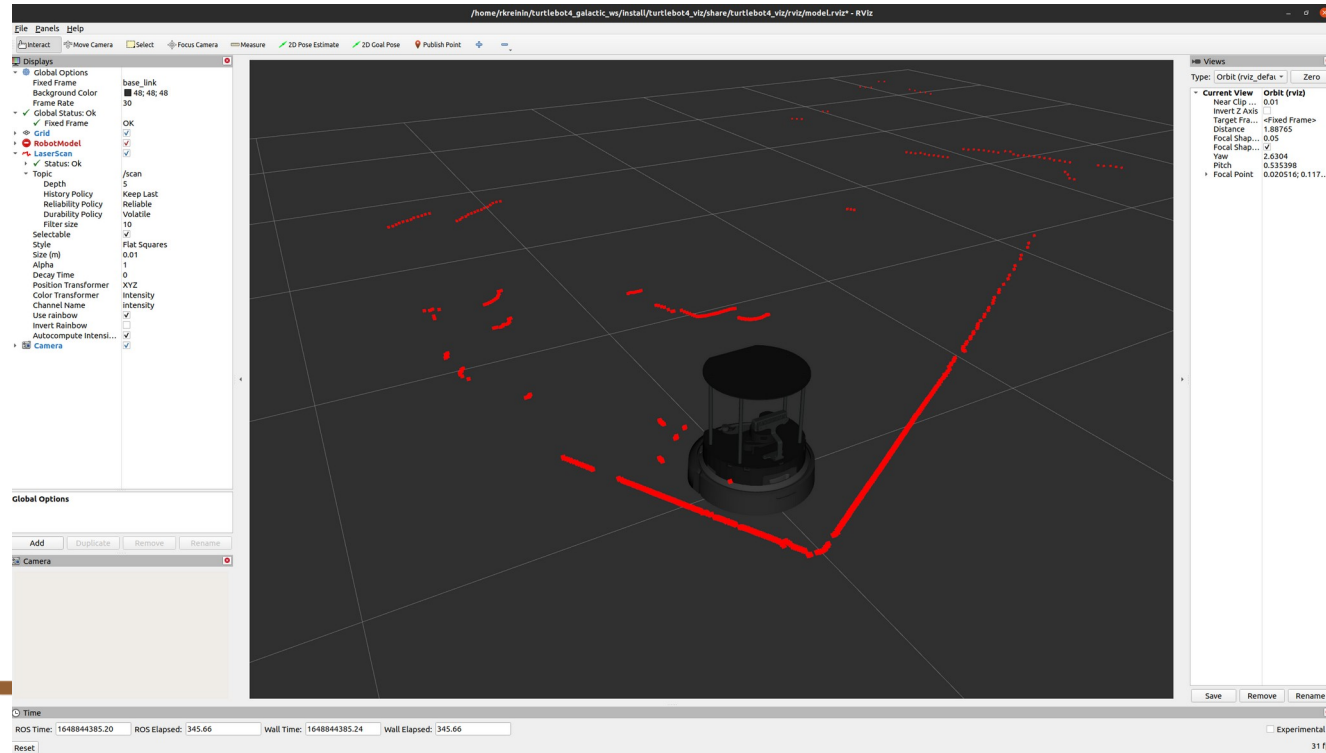


- RPLIDAR A1M8
 - Spinning more or less all the time,
 - Sends laser light out,
 - Receives reflection back
 - *usually* one of the more accurate sensors.
 - Because of the spin, can get a pretty good 360 degree range find

Lidar II



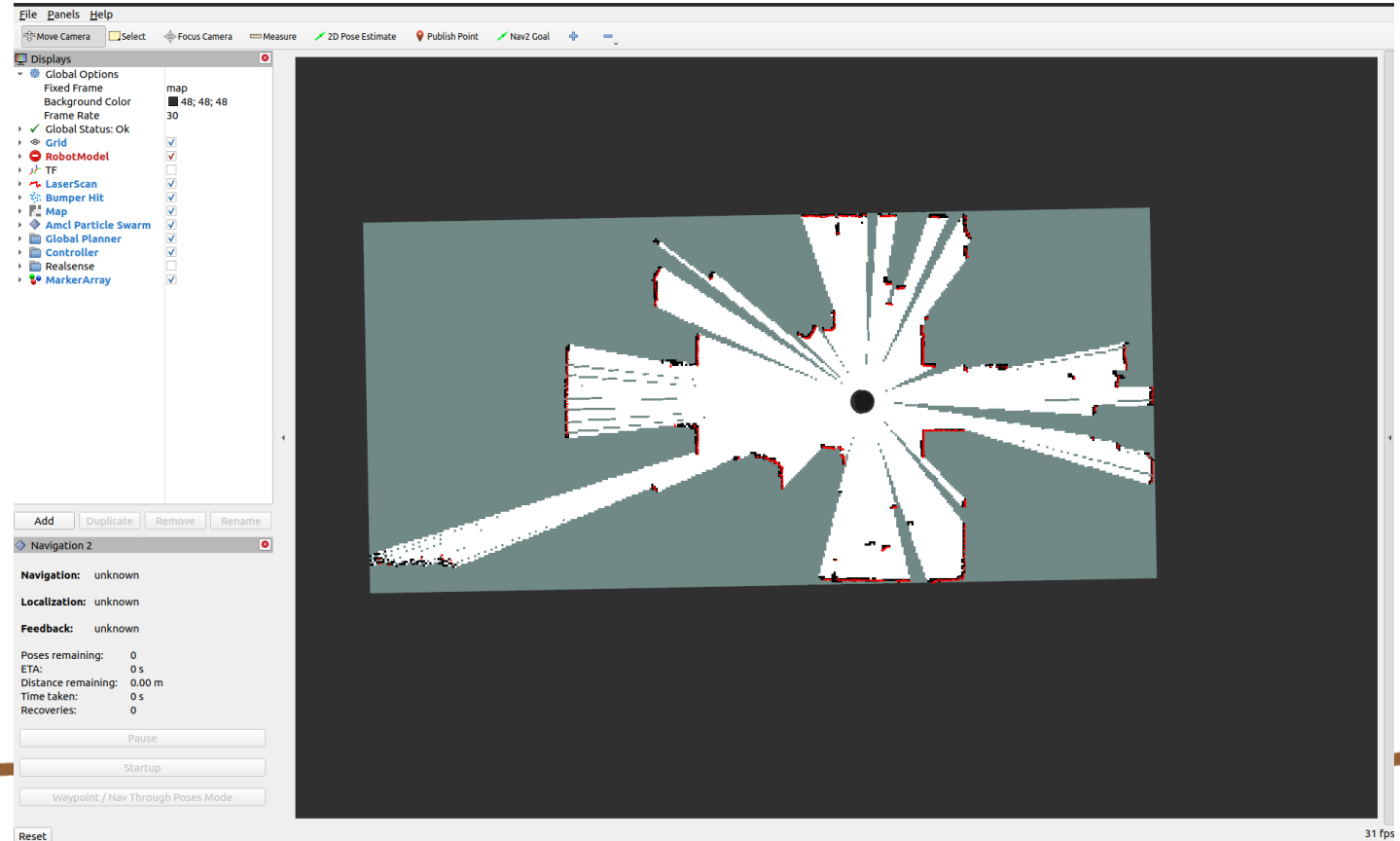
- Lidar usually provides a depth map that might be interpreted like this
- (the view we will use for project 1)



Lidar III



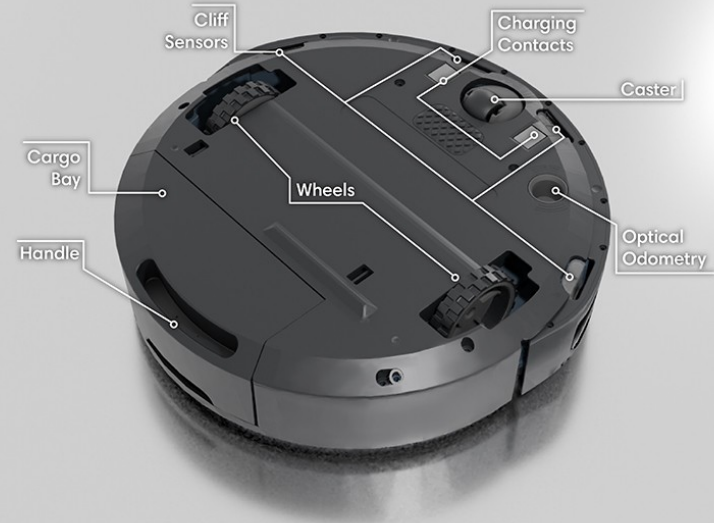
- Or sometimes like this



Cliff Sensors



- The bottom of the Turtlebot4 is an iRobot Create
- There are four downward facing IR sensors that they call 'cliff sensors'
- IR sensors *kinda* detect distance
 - But really proximity
 - Same principle as lidar, but with infrared
- Mostly tied into the system at a lower level than we will work



Bump Sensor



- The Create 3 has a bump sensor
 - on/off toggle button with a great big cover
 - Mostly used at a lower level than we work
 - But state can be queried



Button (sensors)



- The Create 3 has two buttons
- ∞ and 0
 - Use for basic on/off input for programs
 - State can be queried
 - And change in state can be watched
 - Often in projects 2-?? will want to begin autonomous program with a press



WheelDrop



- **Wheeldrop**

- The wheeldrop is the spring on which the Create® 3 wheels sit. When the robot is lifted off of the ground, the spring is decompressed and the wheeldrop hazard is activated.
- Mostly used at a lower level than we work
 - But state can be queried

Front Facing IR Sensors



- IR Proximity

- The IR proximity sensors are located on the front of the bumper and are used for the wall follow action. The sensor data can be viewed on the `/ir_intensity` topic.
 - # This message provides the ir intensity readings
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 - `std_msgs/Header` header
 - `irobot_create_msgs/IrIntensity[]` readings



Slip and Stall



- Slip and Stall are fusion of wheel and optical odometer sensors
- **Slip and Stall**
 - Wheel slip and stall is also detected by the Create® 3. The status can be viewed on the /slip_status and /stall_status topics.
 - What is slip?
 - Lucky students?
 - What is stall?
 - Another lucky student?

Kidnap Sensor



- Kidnap
 - The robot uses a fusion of sensor data to detect when it has been picked up and "kidnapped". Motors will be disabled in this state, and will re-enable when placed on the ground again. The /kidnap_status topic shows the current kidnap state.
 - Again, usually works lower level than we work.
 - Will usually stop all running behaviors
 - But can be watching for it.

Camera

- Camera
 - OAK-D Camera
 - 4K camera
 - Pair of additional sensors for depth information
 - On board processing for some on board object tracking.
 - One of the more expensive sensors on the robot.
- We'll begin by using rviz to see what the camera sees.



Additional Sensors



- There are several free USB ports to potentially support additional sensors.
 - We shall see if we get far enough to use more sensors.
- Grad students and first time use of robots.
 - It will be an exciting adventure.

Lets Try it



- Project 1 now or after talking about teleoperation
 - Depending on what time it is when we get here.
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