LICENSING SOFTWARE BY CJ ROLLINS

SOFTWARE LICENSING

- Overall it's the back bone of your creation, without it you don't own your software.
- Companies put them in place to protect their own software so that no one can use it without their permission

EXCEPTION

- Software in a public Domain
- Github
- Stack Overflow
- They are only exceptions if they don't include their own copyright clause or document.

LICENSE TYPES

- Proprietary license Publisher gives copies of software out but still owns the copies.
- GNU (General Public License) Most open source software is licensed of this. Users can make changes to the code but still may sometimes pay for the software.
- End User License Agreement We've all agreed to these, basic guidelines on how users can use the software

KNOWING WHAT YOU NEED

- The differences between software licenses can be small or huge it really depends on two things.
- What are you making?
- Do you need any legal protection?

VERO - TRUE SOCIA

- Software Licensing/ Agreement Form
- When people agree to it use the service, they are also agreeing too...

"...grant, to Vero a limited, royalty-free, sublicensable, transferable, perpetual, irrevocable, non-exclusive, worldwide license to use, reproduce, modify, publish, list information regarding, translate, distribute, syndicate, publicly perform, publicly display, make derivative works of, or otherwise use your User Content.."

MEANING

• Vero can use any drawings/photos you upload, your name, voice, likeness and many other things in any way they like.

LICENSING MEANS MORE THAN WE MAY EXPECT

- Licenses can be applied to websites, free apps, and even snippets of code you may upload to Github.
- Take the time to figure out which type best works for you
- Plenty of resources online offer guides on what you may need.

SOURCES

- https://www.vero.co/terms-of-use
- https://its.uncg.edu/Software/Licensing/
- https://en.wikipedia.org/wiki/Software_license
- https://play.google.com/store?hl=en