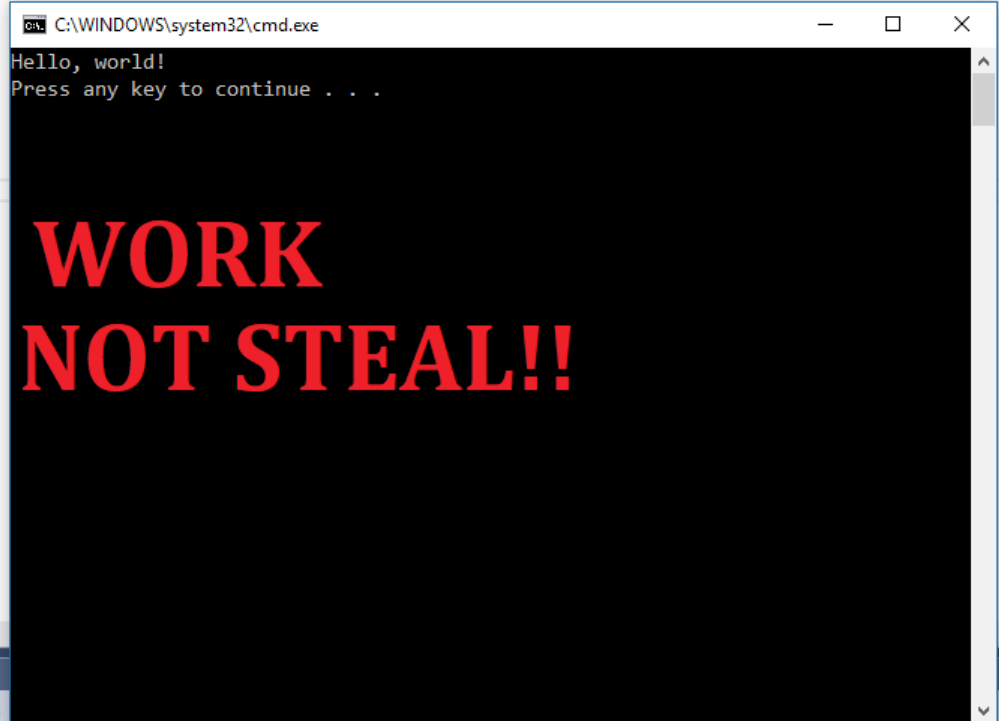


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- Copyrights and Licenses
- Copyrights: An expression of an idea
- Authors can benefit from their creation by controlling who uses it and how
- US Law: Programs are Literary works
- Fair Use
- First-sale doctrine

```
1 // Hello.cpp : Defines the entry point for the console application.  
2 //  
3  
4 #include "stdafx.h"  
5 #include <iostream>  
6  
7 int main()  
8 {  
9     std::cout << "Hello, world!" << std::endl;  
10    return 0;  
11 }  
12  
13
```



**ORIGINAL WORK  
DO NOT STEAL!!**

```
Output  
Show output from: Build  
1>----- Build started: Project: Hello, Configuration: Debug Win32 -----  
1>stdafx.cpp  
1>Hello.cpp  
1>Hello.vcxproj -> C:\Users\Mike\source\repos\Hello\Debug\Hello.exe  
===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped =====
```

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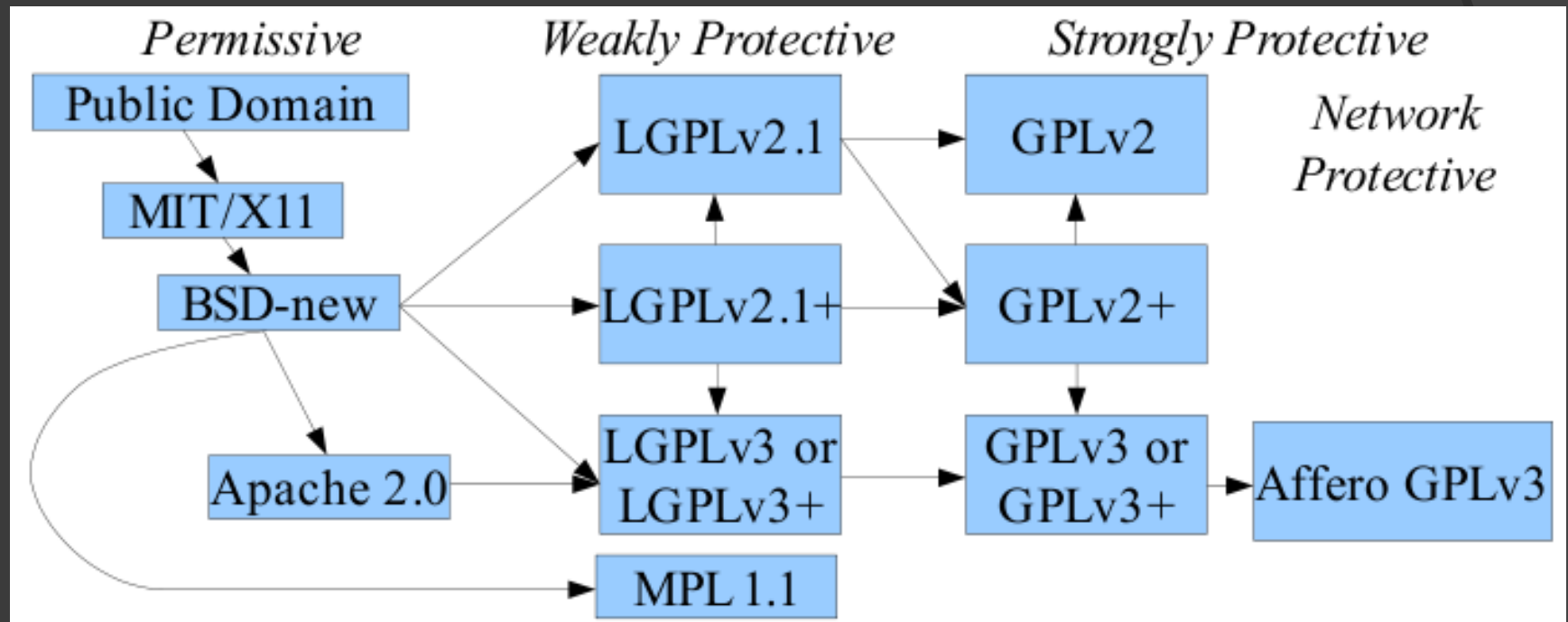
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*POLICY* —

## Google guilty of infringement in Oracle trial; future legal headaches loom

Future Android litigation may get more costly for Google.

JOE MULLIN - 5/7/2012, 2:26 PM

On two other questions—whether Google violated copyrights on certain software documentation, and a question about whether Google's acknowledged copying of a few short software functions also broke copyright laws—the jury found mostly in Google's favor. There was no infringement found regarding the documentation, but the jury did find that one nine-line function that Google acknowledged copying was infringing. (If that's all that holds up, though, there won't be much in way of damages available to Oracle.)

but the jury did find that one nine-line function that Google acknowledged copying was infringing.

Questions?