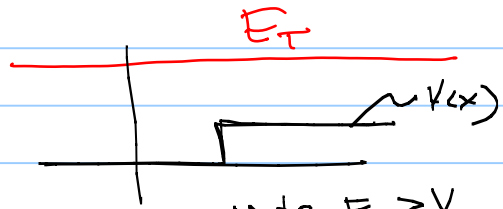


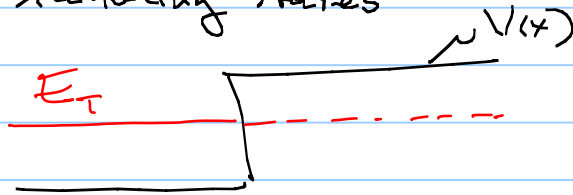
Scattering State Solns to time Indep Schrö

1) Free particle scattering states

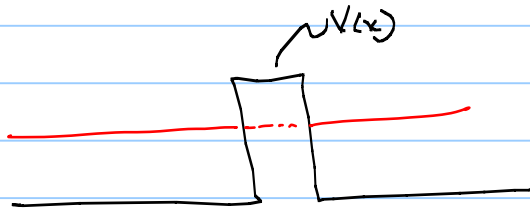


Note $E_T > V$
always = free
↳ scattering?

2) Scattering states



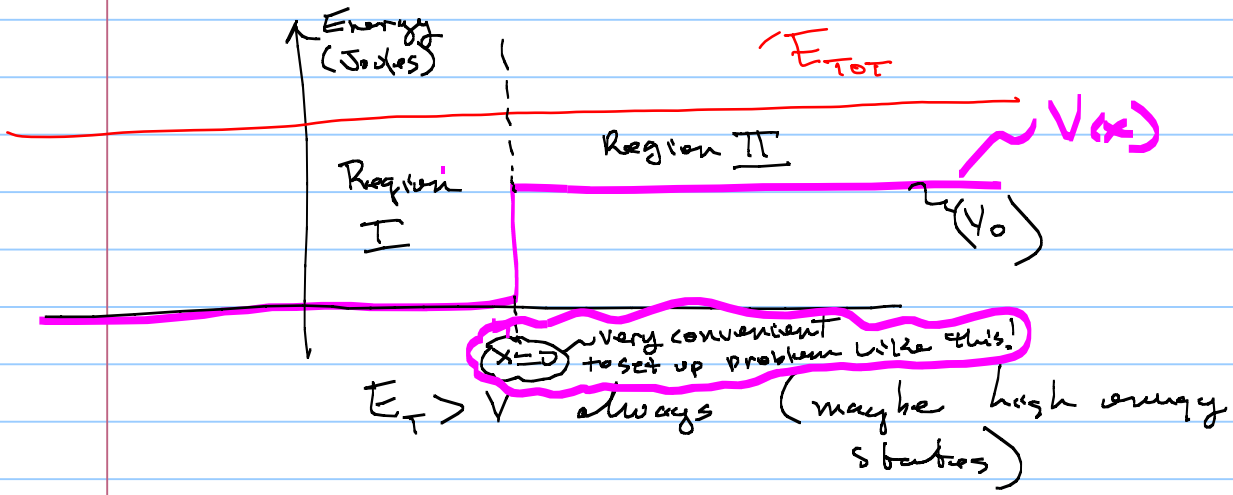
3) Then Tunneling



- alpha-decay
- tunneling microscope
- tunnel diode

D) Free Particle Scattering States in Detail!

Prototype for many other solutions



$$\hat{H}\psi = E_T\psi$$

$$\psi'' + \frac{2m}{\hbar^2} (E_T - V)\psi = 0$$

Now $E_T > V$ Always

so

$$\psi(x) = C_1 e^{i\sqrt{A}x} + C_2 e^{-i\sqrt{A}x}$$

But 2 Regions

so
use same soln in
both regions

I : $A_1 = \frac{2m}{\hbar^2} E_T$
 $V=0$

II ; $A_2 = \frac{2m}{\hbar^2} (E_T - V_0)$
 $V=V_0$

so

$$\psi_I(x) = A_1 e^{i(\sqrt{2mE_T}/\hbar)x} + B_1 e^{-i(\sqrt{2mE_T}/\hbar)x}$$

$$\psi_{II}(x) = A_2 e^{i(\sqrt{2m(E_T - V_0)}/\hbar)x} + B_2 e^{-i(\sqrt{2m(E_T - V_0)}/\hbar)x}$$

Now to make things a bit more clear,
recognize

$$\sqrt{A} = \frac{\sqrt{2mE}}{\hbar} \quad \text{or} \quad \frac{\sqrt{2m(E-V)}}{\hbar} = \frac{\sqrt{k_0 \cdot 5}}{5 \cdot 5}$$

$$= \frac{\sqrt{k_0}}{\sqrt{5} \cdot 5} = \frac{\sqrt{k_0}}{(\sqrt{k_0 \frac{m^2}{5^2}}) 5}$$

$$= \frac{\sqrt{k_0}}{\sqrt{k_0} \frac{m}{5} \cdot 5} = \frac{1}{m}$$

$$E_T = E_K + E_P$$

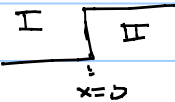
$$E_T - V = \frac{p^2}{2m} \Rightarrow p = \sqrt{2m(E_T - V)}$$

so since $p/\hbar = k$

$$p = \hbar k$$

or $\sqrt{A} = \text{WAVE \#} = k = \frac{2\pi}{\lambda}$

So E_T



I
($x < 0$)

$V = 0$

$$\psi_I(x) = A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}$$

II
 $0 \leq x$

$V = V_0$

$$\psi_{II}(x) = A_2 e^{ik_2 x} + B_2 e^{-ik_2 x}$$

now all we have to

do is make

ψ well behaved for all x

such that $\int_{-\infty}^{+\infty} \psi^* \psi dx = \text{finite}$

well we know soln's

for $x \neq 0 = \text{nice } \sim$

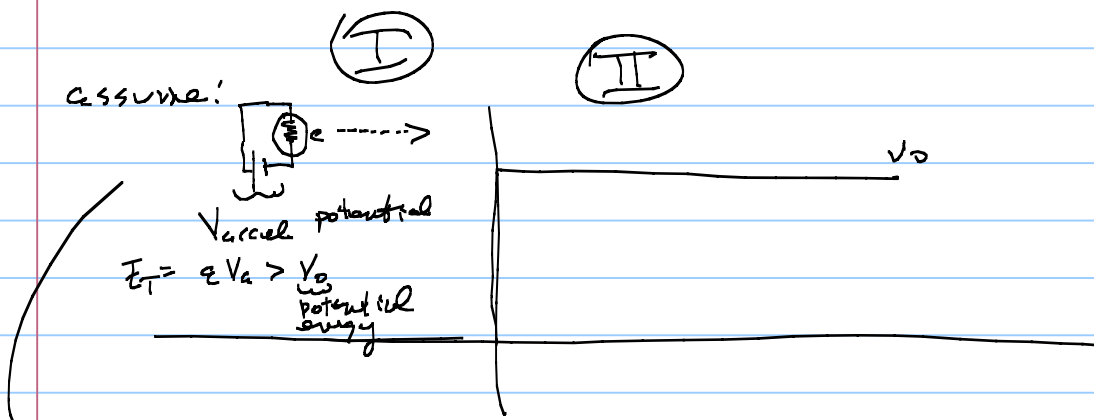
so only place we have to

work hard is @ $x = 0$

$$\text{need } \psi_1(0) = \psi_2(0)$$

$$\left. \frac{d\psi}{dx} \right|_{x=0} = \left. \frac{d\psi}{dx} \right|_{x=0}$$

Before jumping in ---- try a physical argument to make life easier



Big point is that build e^- gun & Free's \Rightarrow

Well in region I

$$\psi(x) = A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}$$

Recall $\Psi(x,t) = e^{-i\frac{E_T}{\hbar}t} \psi(x)$; recall $E_{\text{Tot}} = \hbar\omega$
wave

$$\frac{\Psi(x,t)}{I} = A_1 e^{i(k_1 x - \omega t)} + B_1 e^{+i(-k_1 x - \omega t)}$$

$$= A_1 e^{i(k_1 x - \omega t)} + B_1 e^{-i(k_1 x + \omega t)}$$

= plane wave $\xrightarrow{\text{trav}}$ + plane wave $\xleftarrow{\text{trav}}$

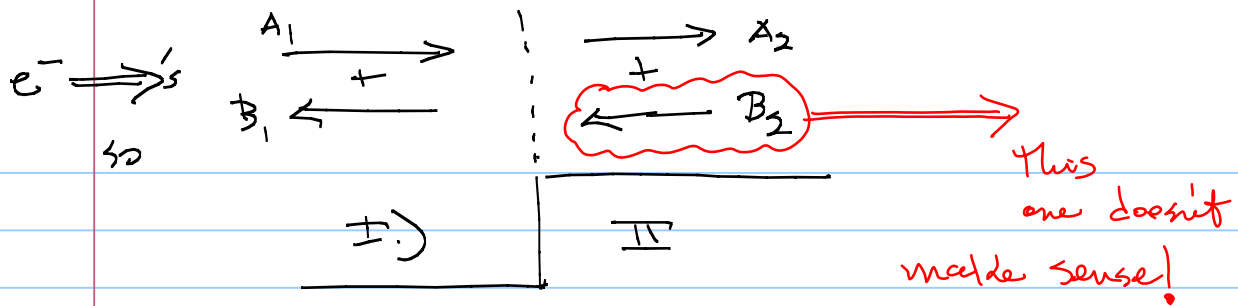
$$\therefore \underline{\Psi}_{II}(x,t) = A_2 e^{i(k_2 x - \omega t)} + B_2 e^{-i(k_2 x - \omega t)}$$

= $\xrightarrow{\quad}$ + $\xleftarrow{\quad}$

note: ω = same in I & II ----

of course $E_T = \hbar\omega$ doesn't change

But $p = \hbar k$ does -- so k_1 & k_2 (ie n_1 & n_2)



1) in I, might start w/ \rightarrow
 But could have reflection \leftarrow

2) in II, might get transmitted \rightarrow
 but couldn't have
 particles \leftarrow
 (ie $B_2 e^{-i(k_2 x - \omega t)}$
 = plane wave \leftarrow
 standing @ $+\infty$)

So ... Make $B_2 = 0$ by physical argument

OK

$$\psi_I(x) = A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}, \quad x < 0$$

$$\psi_{II}(x) = A_2 e^{ik_2 x}, \quad x \geq 0$$

not just used time dep stuff
 to help argue $B_2 = 0$
 now don't need it

Now work to make $\psi_I(0) = \psi_{II}(0)$
 $\frac{1}{2}$ their derivs @ 0

So, @ $x=0$

$$\psi_I(0) = \psi_{II}(0)$$

$$A_1 e^0 + B_1 e^0 = A_2 e^0$$

$$A_1 + B_1 = A_2$$

Next,

$$\frac{d\Psi_I(0)}{dx} = \frac{d\Psi_{II}(0)}{dx}$$

$$\Rightarrow i k_1 A_1 e^0 + -i k_1 B_1 e^0 = i k_2 A_2 e^0$$

$$i k_1 A_1 + -i k_1 B_1 = i k_2 A_2$$

$$\text{now } k_1 = \sqrt{A_1}$$

$$k_2 = \sqrt{A_2}$$

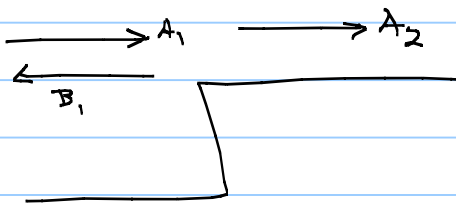
The only unknowns are A_1, A_2 & B_1

But

Only 2 Equations!

Can't solve all 3

BUT, we can do a trick that pulls out the key aspects of this problem!



Solve for A_1 & B_1 , keeping A_2 unknown.
In other words

get A_1 & B_1 in terms of A_2

↓

It will help!

$$\text{So } \textcircled{1} \quad A_1 + B_1 = A_2$$

$$\textcircled{2} \quad k_1 A_1 - k_2 B_1 = k_2 A_2$$

$$A_1 : \textcircled{1} \quad A_1 = A_2 - B_1$$

$$\textcircled{2} \quad B_1 = \frac{k_1 A_1 - k_2 A_2}{k_1}$$

$$A_1 = A_2 - \frac{k_1 A_1 - k_2 A_2}{k_1}$$

$$A_1 = \frac{A_2}{2} \left(1 + \frac{k_2}{k_1} \right)$$

Then

$$\textcircled{1} \quad B_1 = A_2 - A_1$$

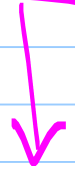
$$\textcircled{2} \quad A_1 = \frac{k_2 A_2 + k_1 B_1}{k_1}$$

$$B_1 = A_2 - \frac{k_2 A_2 + k_1 B_1}{k_1}$$

$$B_1 = \frac{A_2}{2} \left(1 - \frac{k_2}{k_1} \right)$$

$$\psi_{\pm}(x) = \frac{A_2}{2} \left(1 + \frac{k_2}{k_1} \right) e^{c k_1 x} + \frac{A_2}{2} \left(1 - \frac{k_2}{k_1} \right) e^{-c k_1 x}, \quad x < 0$$
$$\psi_{\pm}(x) = A_2 e^{c k_2 x}$$

all in terms
of A_2 .



That's it.... done.... but not too interesting

$$\psi_I(x) = \frac{A_1}{2} \left(1 + \frac{k_2}{k_1}\right) e^{ik_1 x} + \frac{A_2}{2} \left(1 - \frac{k_2}{k_1}\right) e^{-ik_1 x}$$

$$\psi_{II}(x) = A_2 e^{ik_2 x}$$

recall $= A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}$ $= A_2 e^{ik_2 x}$



to get physical we can associate

$$\psi_{\text{Incident}} = A_1 e^{ik_1 x}$$

$$\psi_{\text{Reflected}} = B_1 e^{-ik_1 x}$$

$$\psi_{\text{Transmitted}} = A_2 e^{ik_2 x}$$

Now as k

what is chance of Reflecting?

$$\text{well } \frac{\text{prob reflected}}{\text{prob incident}} = \frac{\psi_R^* \psi_R = B_1^* e^{ik_1 x} B_1 e^{-ik_1 x}}{\psi_I^* \psi_I = A_1^* e^{ik_1 x} A_1 e^{-ik_1 x}}$$

$$R = \frac{B_1^* B_1}{A_1^* A_1} = \frac{(k_1 - k_2)^2}{(k_1 + k_2)^2}$$

↑
solving

Similarly, chance of transmitting

$$T = \frac{\text{prob of trans}}{\text{prob of inc}} = \frac{A_2^* A_2}{A_1^* A_1}$$

Now clearly $R + T$ must = 1 probability

so $T = 1 - R$

$$\therefore T = 1 - \frac{(k_1 - k_2)^2}{(k_1 + k_2)^2}$$

where

$$R = \frac{(k_1 - k_2)^2}{(k_1 + k_2)^2}$$

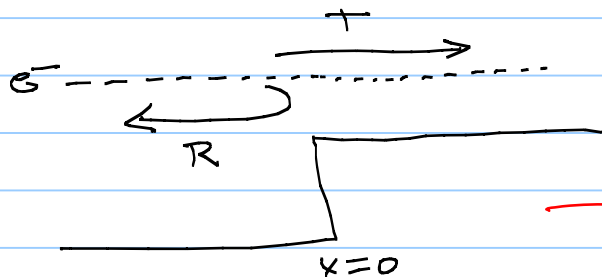
where $k_1 = \sqrt{A_1} = \sqrt{2mE_T}/\hbar$

$$k_2 = \sqrt{A_2} = \sqrt{2m(E_T - V)}/\hbar$$

rewriting

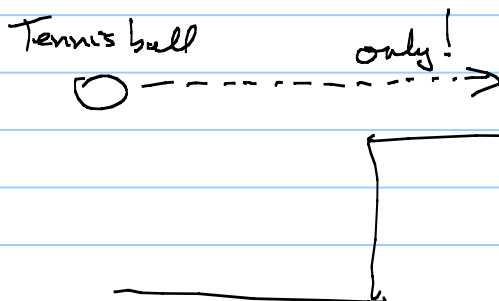
$$R = \left(\frac{\sqrt{E} - \sqrt{E - V_0}}{\sqrt{E} + \sqrt{E - V_0}} \right)^2$$

HUGE Q.M. Result!



e^- has chance of reflecting back @ $x=0$

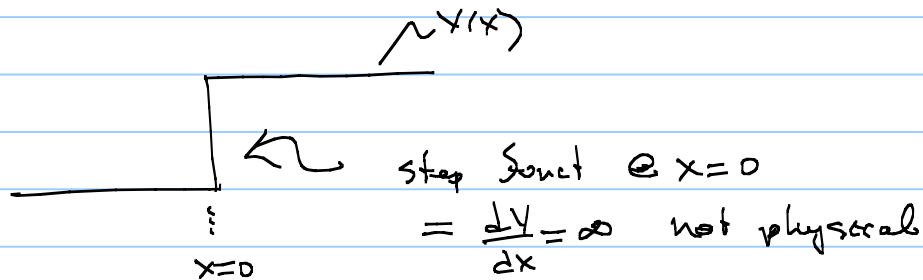
classically this won't happen



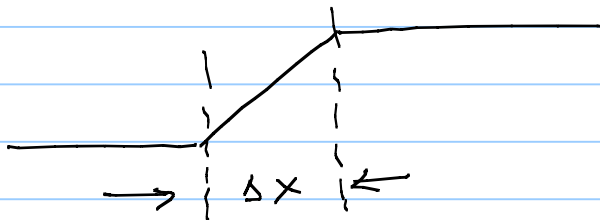
EXAMPLE! 4.1
 is $E_{tot} = 2V_0$ for e^-
 $R = 0.17 = 17\%$
 chance of reflecting @ $x=0$!

* Bit of reality cause really don't see
17% e⁻'s doing that.

The reason why is that our problem
we solved is



real $V(x)$'s go like \sim over Δx



now is $\Delta x > (\lambda_e = \frac{h}{p})$

then

e⁻ will not see \square (step)

(ie it has a chance to "see" the
changes)

so it will not reflect as
often.

Ex: 4.1 for 100 eV e⁻, $\lambda_e = 1.2 \times 10^{-10}$ m

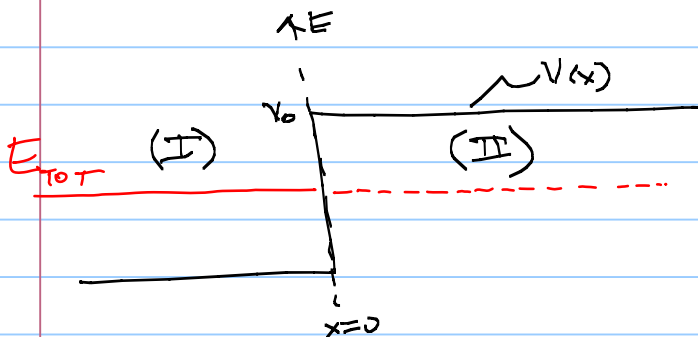
$\therefore V(x)$ would have to go from $\int_0^{V_0}$
in $\Delta x <$ size of atom

Doesn't, can't happen, in macro cases very easy!

OK: we've got the prototype case!
All others work the same way!

The details are in Sherris!
Here are the solutions!

More "Traditional" scattering states



again, 2 regions

$$\psi'' + A\psi = 0$$

$$\begin{array}{l} \text{I } (x < 0) \\ E_T > V(x) \end{array} \qquad \begin{array}{l} \text{II } (x \geq 0) \\ E_T < V(x) \end{array}$$

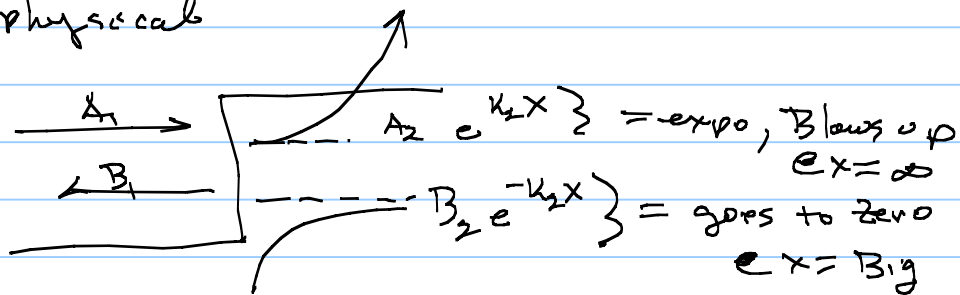
$$\psi_{\text{I}}(x) = A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}$$

$$\psi_{\text{II}}(x) = A_2 e^{k_2 x} + B_2 e^{-k_2 x}$$

$$k_1 = \sqrt{2mE}/\hbar$$

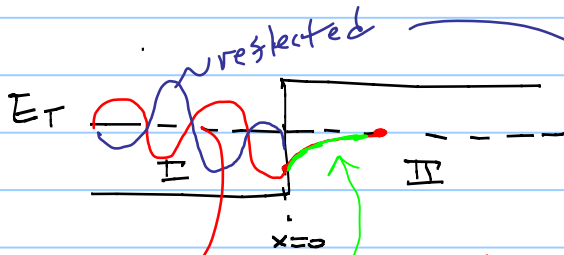
$$k_2 = \sqrt{2m(E_T - V)}/\hbar$$

get physical



So physically $A_2 = 0$

Now when you do all the same techniques as before, you get



Clearly huge Result... ψ_e & $\psi_e^* \psi_e$ in region $\neq 0 \Rightarrow$'s particle can tunnel into wall

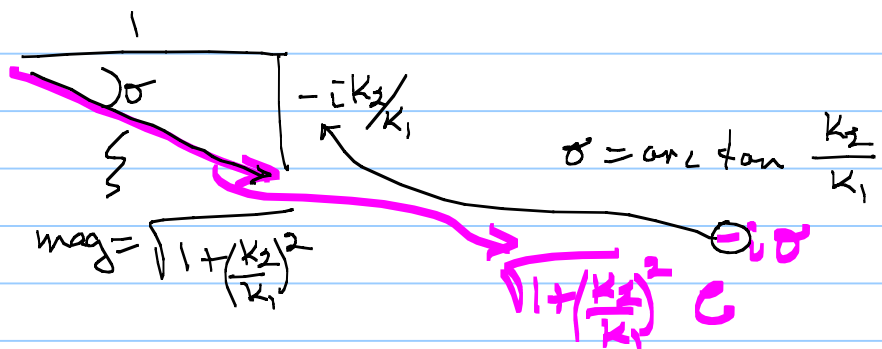
$\psi_I(x) = \frac{B_2}{2} (1 + i \frac{k_2}{k_1}) e^{i k_1 x}$ incident

$+ \frac{B_2}{2} (1 - i \frac{k_2}{k_1}) e^{-i k_1 x}$; $x < 0$

$\psi_{II}(x) = T e^{-i k_2 x}$; $x > 0$ transmitted

But realistically IS II = only thick
 $R = \frac{B_1^* B_1}{A_1^* A_1} = 1$
 $\& T = 0$ -- no tunneling

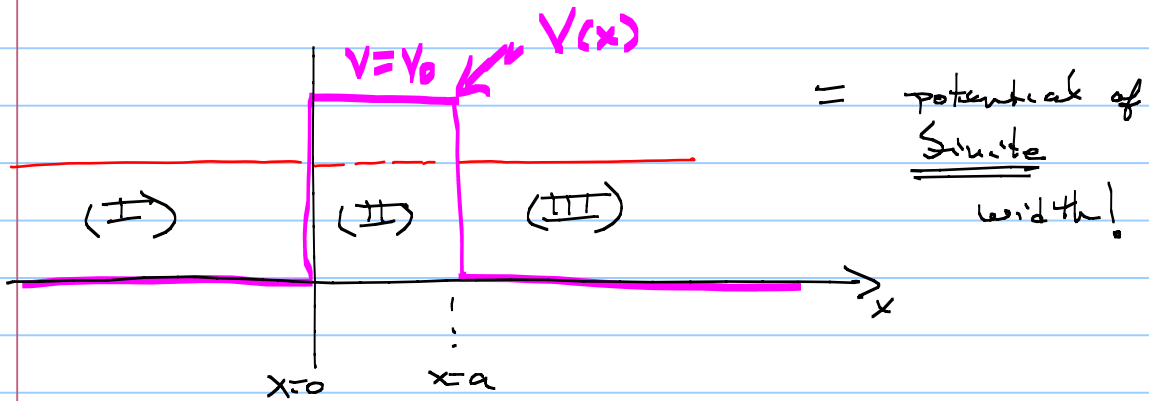
Note what does, say ψ_I reflected = $\frac{B_2}{2} (1 - i \frac{k_2}{k_1}) e^{-i k_1 x}$
 wean?



so ψ_I reflected = $\frac{B_2}{2} \sqrt{1 + (\frac{k_2}{k_1})^2} e^{-i \sigma} e^{-i k_1 x}$

= $\frac{B_2}{2} \sqrt{1 + (\frac{k_2}{k_1})^2} e^{-i(k_1 x + \sigma)}$
 = phase change on reflection!

However, can take this one step further and get very cool result!



$$\hat{H}\psi = E_T \psi$$

$$\psi'' + k^2 \psi = 0$$

3 regions

I
 $x < 0$
 $E_T > V(x)$

$$\psi_I(x) = A_1 e^{ik_1 x} + B_1 e^{-ik_1 x}$$

$$k_1 = \sqrt{2mE}/\hbar$$

II
 $0 \leq x \leq a$
 $E_T < V_0$

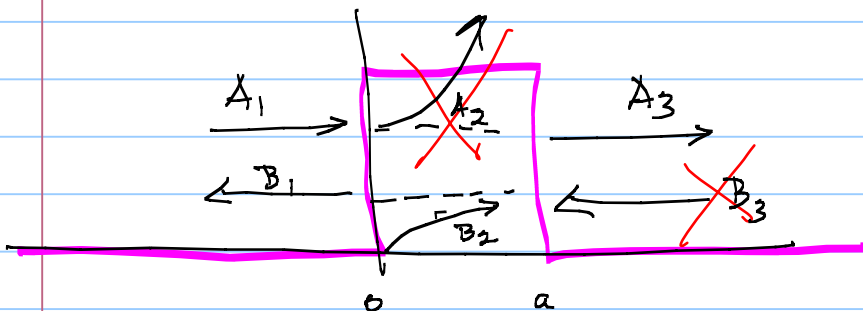
$$\psi_{II}(x) = A_2 e^{k_2 x} + B_2 e^{-k_2 x}$$

$$k_2 = \sqrt{2m(V_0 - E)}/\hbar$$

III
 $x > a$
 $E_T > V(x)$

$$\psi_{III}(x) = A_3 e^{ik_3 x} + B_3 e^{-ik_3 x}$$

$$k_3 = \sqrt{2mE}/\hbar$$



now meet BC's

$$\psi_I(0) = \psi_{II}(0)$$

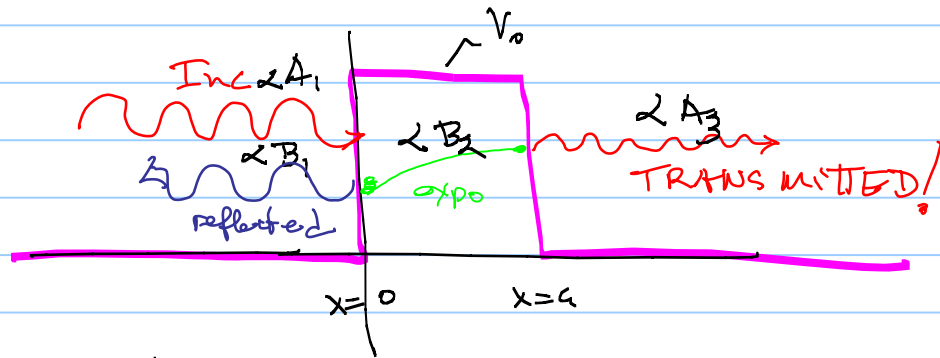
$$\frac{d\psi_I(0)}{dx} = \frac{d\psi_{II}(0)}{dx}$$

and

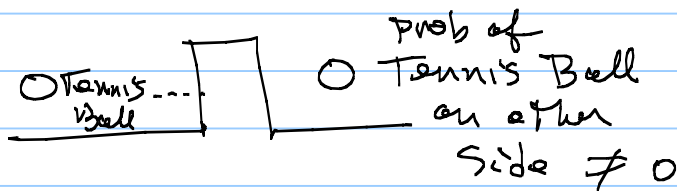
$$\psi_{II}(a) = \psi_{III}(a)$$

$$\frac{d\psi_{II}(a)}{dx} = \frac{d\psi_{III}(a)}{dx}$$

Lots of algebra but clearly



Wow! Particle Tunnelled thru the wall
 \neq Classical!



Specifically:

$$\text{Tunnel prob} = \frac{A_3^* A_3}{A_1^* A_1} = \text{TONS of Algebra}$$

*

$$\text{TUNNEL prob} = \frac{1}{1 + \left[\frac{V_0^2}{4E_T(V_0 - E_T)} \right] \sinh^2(k_2 a)}$$

$$\sinh^2 x = \frac{e^{2x} - e^{-2x}}{2}$$

check!

$$k_2 = \sqrt{2m(E_T - V_0)} / \hbar$$

$\frac{1}{2} a = \text{tunnel width}$

Classically $k_2 = \frac{2\pi}{\lambda} = \frac{2\pi}{\hbar v} = \frac{2\pi}{\hbar} = \frac{2\pi}{\text{small}} = \text{HUGE}$

So $\sinh^2(k_2 a) = \sinh^2(\text{BIG \#}) \Rightarrow \infty$ so $T = 0$ classically.

But for e^- in atom

$$\lambda_{e^-} \sim \text{dia atom} = a_0$$

$$\therefore \sinh^2(k_2 a) = \sinh^2\left(\frac{1}{a_0} a_0\right)$$

↑
size
of
barrier = atom-ish

$$\sinh^2(1) = \left(\frac{e^{2*1} - e^{-2*1}}{2}\right) \text{ ? check?}$$

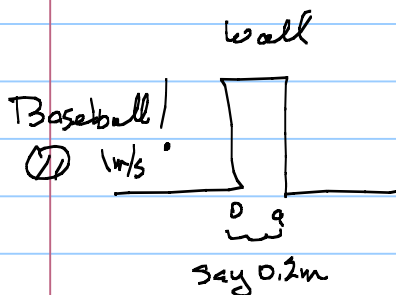
But clearly

$$T = \frac{1}{1 + \text{small \#}} \neq 0$$

\therefore Will get

Q.M. tunneling!

EXAMPLE: 4.2.



$$k_2 = \frac{2\pi}{\lambda} = \frac{2\pi}{\frac{h}{p}} = \frac{p}{\hbar} \approx \frac{(0.14 \text{ kg})(1 \text{ m/s})}{1 \times 10^{-34} \text{ Js}}$$
$$= 1 \times 10^{33} \text{ m}^{-1}$$

$$\text{Then } k_2 a = 3 \times 10^{32}$$

$$\sinh^2(k_2 a) \approx e^{2k_2 a} \approx e^{6 \times 10^{32}}$$

$$= 10^{10^{32}}$$

only 10^{17} seconds $\approx 10^{10.1}$
in lifetime of universe!

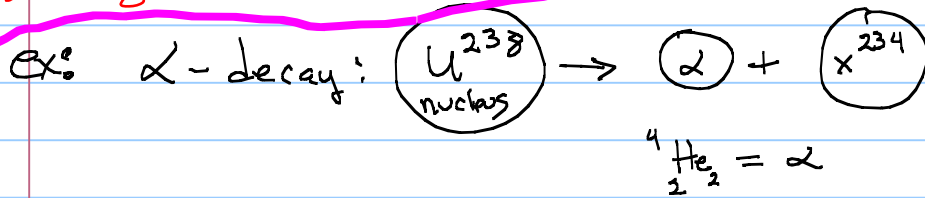
WOW-AH

$$T = \frac{1}{10^{10^{32}}} \approx 0 \text{ to } 10^{32} \text{ decimal places!}$$

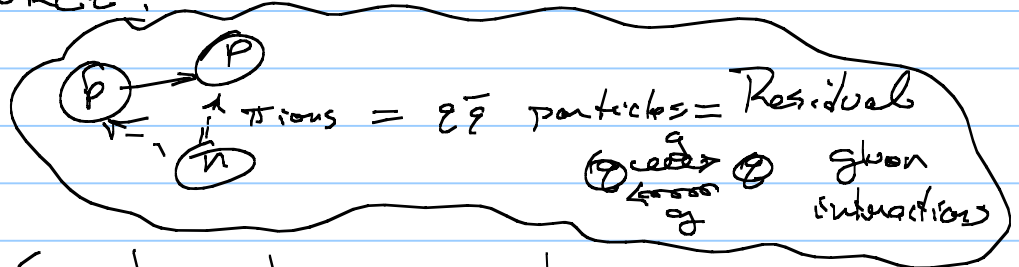
So for $T \neq 0 \approx 0$ need

$\sinh^2(k_2 a)$ reasonable \approx so $k_2 a \approx 1$
 \uparrow
 tunnel width
 or
 $\left(\frac{2\pi}{\lambda}\right) (\text{tunnel width}) \approx 1$

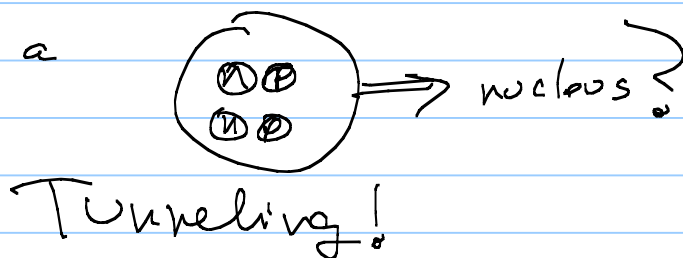
in a way you need to be able to "see" other side!
 λ of particle \approx tunnel width
 ? where does this happen?
 Atoms & Semiconductors!
 λ is so you wish Tunnel

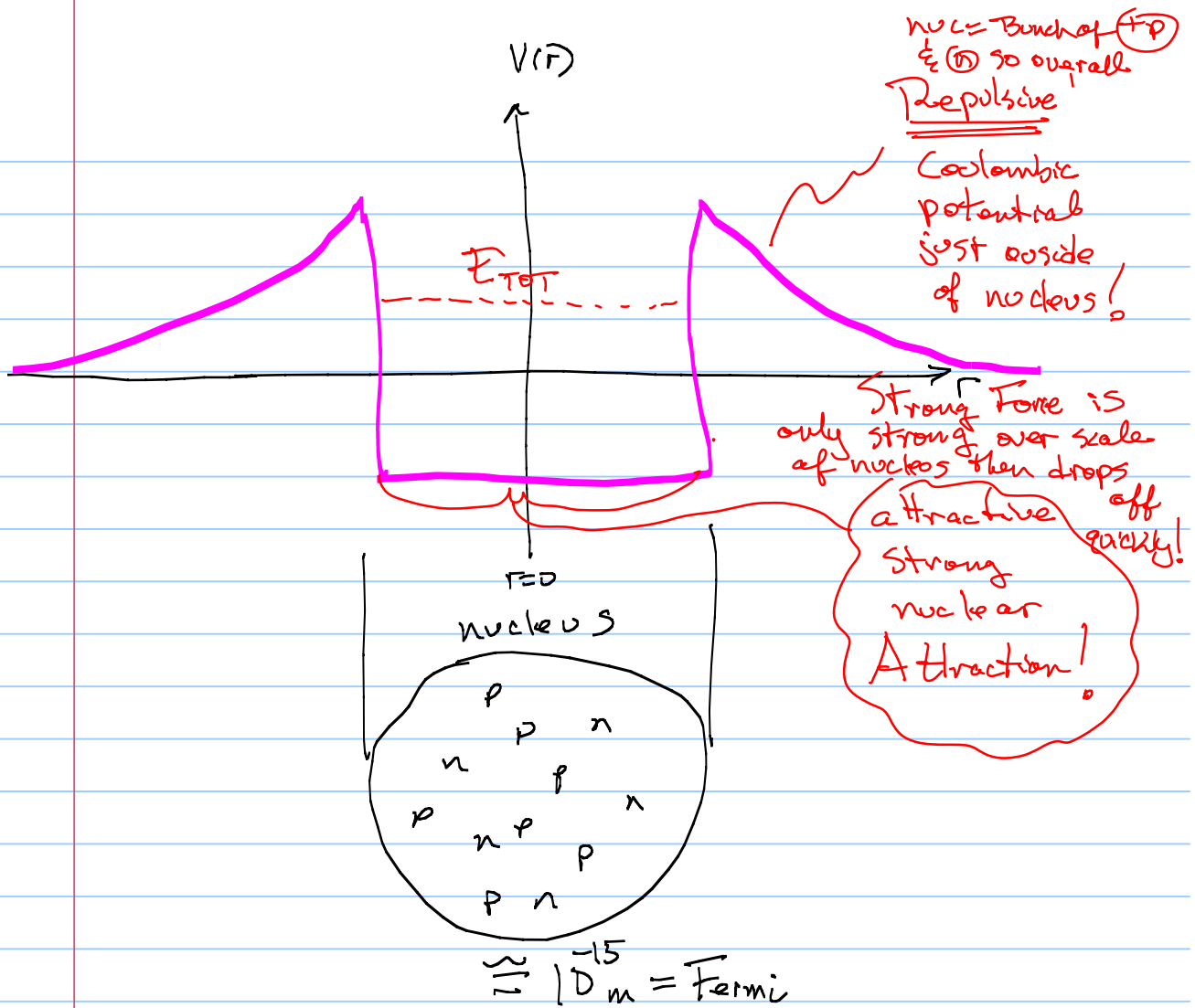


How?
 nucleus held together w/ STRONG NUCLEAR FORCE!



So how do you end up spilling out





Note: For $E_{TOT} = \text{Bound by Potential}$
 But
 since $\lambda \approx \text{atom}$
 tunnel width

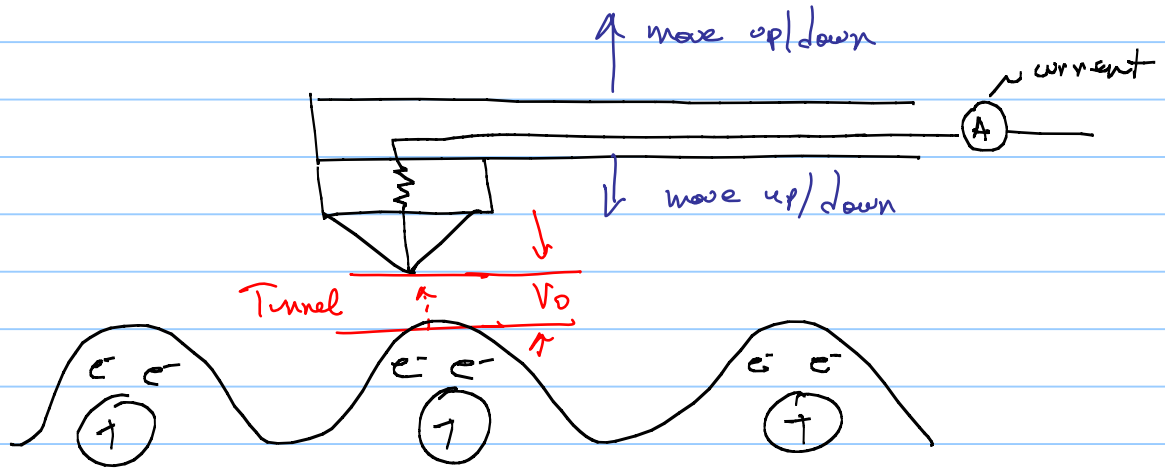
you get
 non zero Tunneling Probability!

Another Example: Tunnel Diode

Huge class of semiconductor
 Devices!

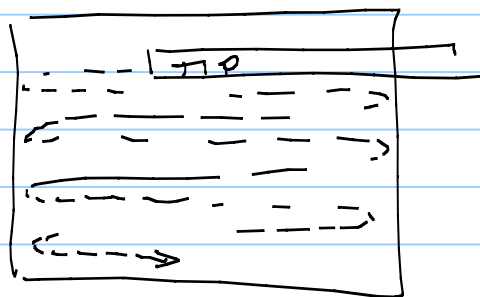
Another Example: \Rightarrow

Scanning Tunneling Microscope!



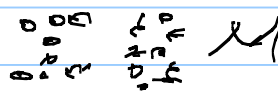
idea: is, set tunnel current \sim say 10 nAmps

Then scan tip back & forth



across surface & move Tip up & down
to maintain specific tunnel current.

In the end, you probe e^- density
@ atomic scale and thus 'see' atoms!

Move atoms around & spelled  w/ 23 Xenon atoms!