

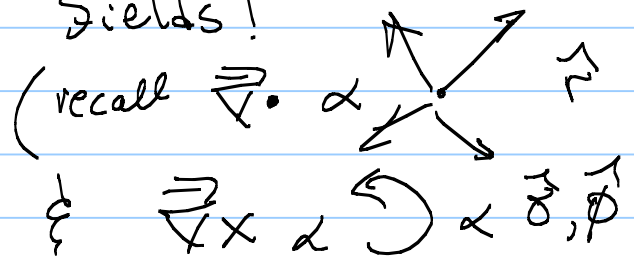
Wow! we've got Maxwell's Equations

$$\begin{aligned} \vec{\nabla} \cdot \vec{E} &= \frac{\rho}{\epsilon_0} + 0 \\ \vec{\nabla} \times \vec{E} &= 0 + \frac{-d\vec{B}}{dt} \\ \vec{\nabla} \cdot \vec{B} &= 0 + 0 \\ \vec{\nabla} \times \vec{B} &= \mu_0 \vec{J} + \mu_0 \epsilon_0 \frac{d\vec{E}}{dt} \end{aligned}$$

Static Source      Dynamic Sources

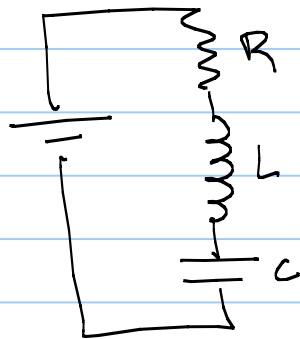
of  $\vec{\nabla} \cdot$  &  $\vec{\nabla} \times$   $\vec{E}$  &  $\vec{B}$

Completely describe Vector Fields!



so  $\vec{\nabla} \cdot$  &  $\vec{\nabla} \times$  span 3-D of these vector fields

Now we have the ability to look@ problems  
from 2 equiv reps



Work done in  
building current

$$= \frac{1}{2} L I^2$$

Energy stored  
in field

$$= \frac{1}{\mu_0} \int |B|^2 dV$$

use what ever is  
best suited for problem!

Big Idea: If I see a problem w/  
Electricity & Magnetism, if it is  
useful, you can cast the problem entirely  
in terms of fields using Max's Equations!

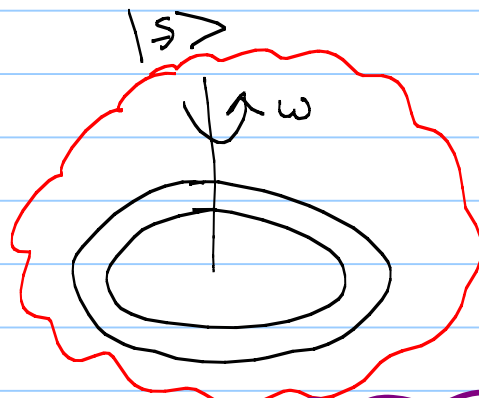
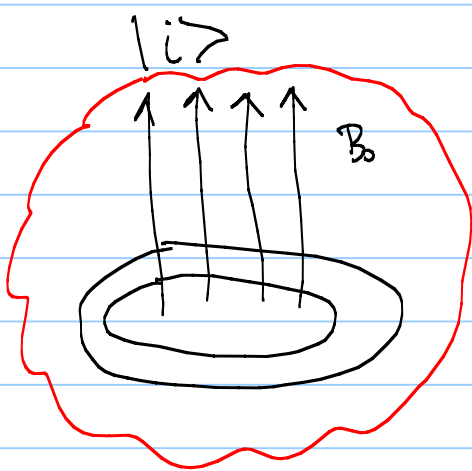
Also: if you don't think about "fields",  
you run into problems!

ie Conservation laws  
Need "fields" to  
Conserve!

So, chapt 8 Griss = properties of Fields!

Let's Begin by considering some conservation  
inconsistencies!

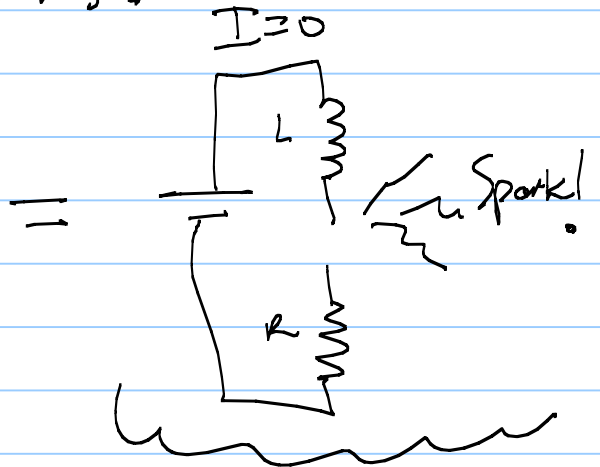
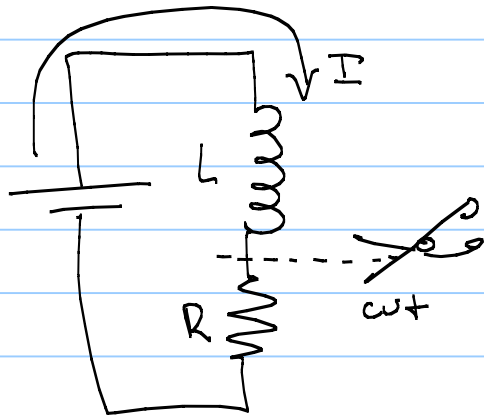
1) pg 307 Griss ex. 7.8



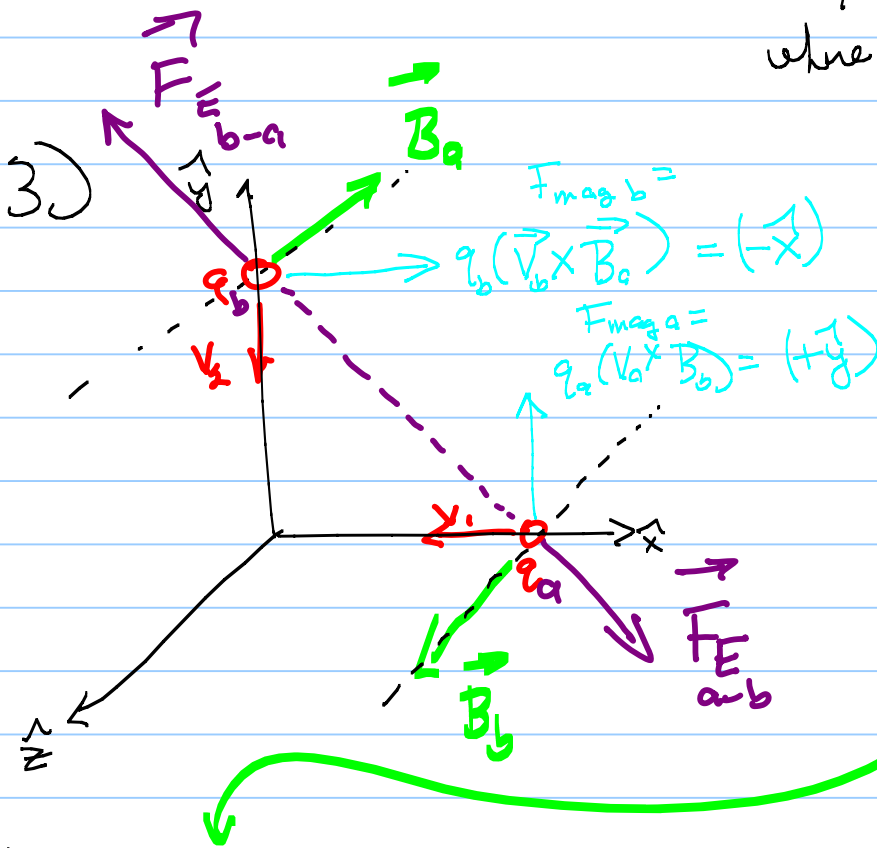
$$\sum_{\text{ext}} \vec{\tau} = \frac{d\langle L \rangle}{dt}$$
$$0 = \frac{d\langle L \rangle}{dt}$$

So  $L = \text{conserved}$   
But here,  $L_i = 0$   
 $L_s \neq 0$  ?

2.) Why you Toaster Sparks?



w/  $I=0$ ,  
where did Energy come from?



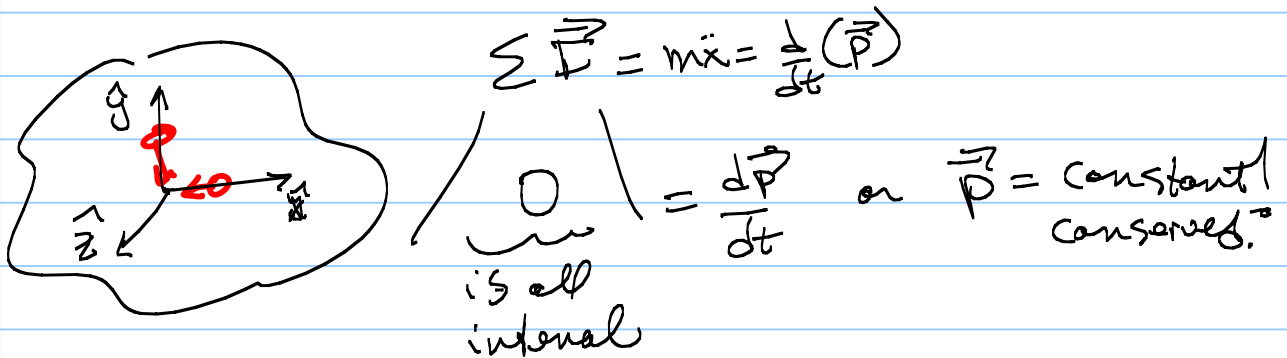
Note:  $\vec{E} \neq \vec{B}$  not static, but indeed directions OK  
 so  
 Griff

$|F_b| = |F_a|$   
 but not opposite direction!

In violation of Newton's 3rd Law

Now might not seem too big a deal BUT conservation of linear momentum

Very much depends on cancellation of internal forces



How do reconcile these "Violations" to conservation of angular momentum,  $\vec{L}$

" " energy,  $E$

" " Linear momentum,  $\vec{p}$

The Answer of course is -----

The Field "Carries"  $\vec{L}$ ,  $E$  &  $\vec{P}$  to  
 Conserve!

Here is Basic idea again.....

Continuity Equation (general)

$$\vec{\nabla} \cdot \vec{J} = - \frac{\partial (\text{conserved stuff})}{\partial t}$$

if you have stuff that is conserved & it "disappears"  
 (ie  $\frac{\partial}{\partial t} \neq 0$ )

$\Rightarrow$  's a Field is "Sourced"

so creates a Field Current  
 & this carries the conserved  
 quantities!

ex: Color charge = conserved

= strong nuclear force

so  $\Rightarrow$  quark

color changes,

A Field current  
 must be  
 created that  
 conserves color

$|u\rangle = \text{red}$

$|s\rangle = g + \bar{g} + r = r$

gluon color field

time  
 $|u\rangle$   
 in  
 out  
 $|s\rangle$



So in order to conserve

$\vec{L}$ ,  $E$  &  $\vec{P}$  you need fields

⇒ Since  $\vec{L}$ ,  $E$  &  $\vec{P}$  MUST be

conserved based on symmetry arguments

(ie no per se oct  $X_0 \Rightarrow \vec{P}$   
 $\sigma_0 \Rightarrow \vec{L}$   
 $t_0 \Rightarrow E$ )

you MUST HAVE FIELDS

∴ HAVE FORCES!

ie standard Models

OK!  $\vec{E}$  &  $\vec{B}$  fields "carry"  $\vec{L}$ ,  $\vec{p}$  &  $E$

and combine to conserve  $\vec{L}$ ,  $\vec{p}$  &  $E$

Final results on  $\vec{E}$  &  $\vec{B}$  fields from Chpt 8

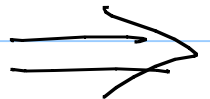
$$\text{Energy } E \& B = U_{EM} = \frac{1}{2} (\epsilon_0 E^2 + \frac{1}{\mu_0} B^2) = \frac{\text{energy}}{\text{volume}}$$

$$\text{momentum: } \vec{p}_{EM} = \epsilon_0 (\vec{E} \times \vec{B}) = \frac{\text{momentum}}{\text{volume}}$$

$$\text{angular momentum} = \vec{r} \times \vec{p}_{EM} = \epsilon_0 [\vec{r} \times (\vec{E} \times \vec{B})]$$

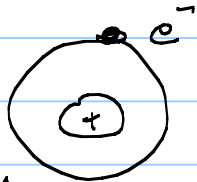
Carried by FIELDS

Great results & will need  $\infty$ -ly. Example



Why need  $\vec{p}, \vec{L} \& E$  of fields!

ex: atom interacting with light



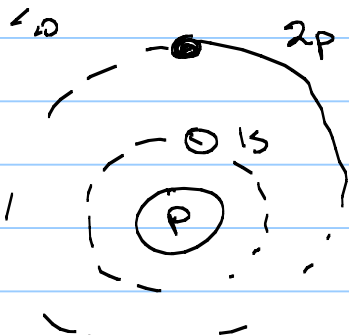
$$\hat{H}_0 = E_K + E_P = \frac{p^2}{2m} - \frac{Ze^2}{r}$$

Solve  $i\hbar \frac{\partial \Psi(t, \vec{r})}{\partial t} = \hat{H}_0 \Psi(t, \vec{r})$

get  $\Psi_{lm} = e^{-i \frac{E_n}{\hbar} t} R_n(r) Y_l^m(\theta, \phi)$

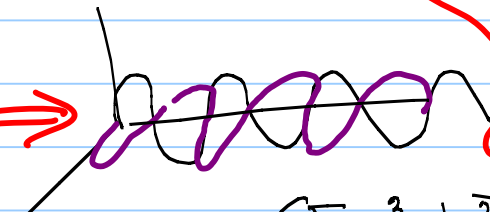
now these = Stationary!  
They don't change in time

See of Course  
Townsend  
Chapt 14  
GREAT



Stays Forever!

Now it couple to



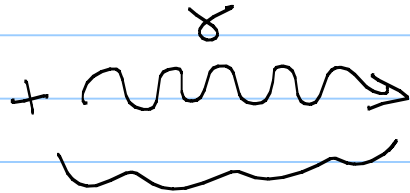
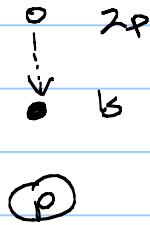
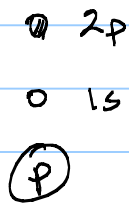
need  $\hat{H} = \hat{H}_{atom} + \hat{H}_{EM}$

$$H = \int d^3x \left( \frac{\epsilon_0}{2} E^2 + \frac{1}{2\mu_0} B^2 \right)$$

self prop  $\vec{E} \perp \vec{B} \perp \vec{k}$   
Field  
 $\nabla \cdot \vec{E} = -\frac{\rho}{\epsilon_0}$   
 $\nabla \times \vec{E} = -\frac{d\vec{B}}{dt}$   
 $\nabla \times \vec{B} = \mu_0 \epsilon_0 \frac{d\vec{E}}{dt}$   
Transvers real photon

Now atom can decay cause it is coupled to  $\gamma$  field

So



Field

carries

Energy, momentum  
& angular momentum

Now

$$\begin{matrix} E_i \\ \vec{p}_i \\ \vec{L}_i \end{matrix} = \begin{matrix} E_s \\ \vec{p}_s \\ \vec{L}_s \end{matrix}$$

$$\text{atom} = \text{atom} + \text{field}$$

So  $\vec{E}$  &  $\vec{H}$  fields

$$u_{E \& H} = \frac{1}{2} (\epsilon_0 E^2 + \frac{1}{\mu_0} B^2)$$

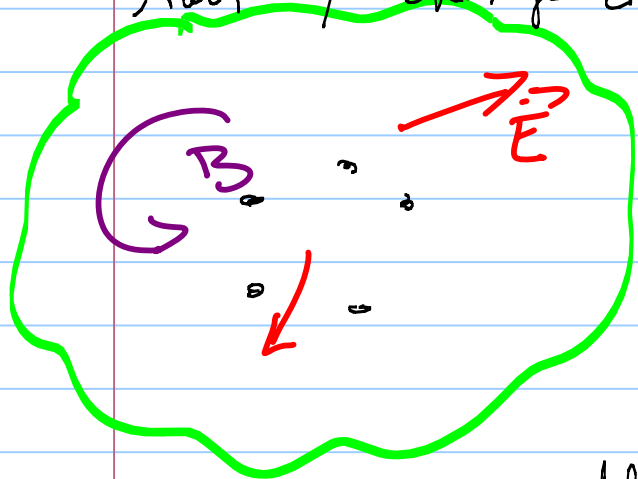
$$\vec{P}_{E \& H} = \epsilon_0 (\vec{E} \times \vec{B}) = \mu_0 \epsilon_0 \vec{S}$$

$$\vec{l}_{E \& H} = \epsilon_0 [\vec{r} \times (\vec{E} \times \vec{B})] = \mu_0 \epsilon_0 [\vec{r} \times \vec{S}]$$

Introduced  $\vec{S}$  &  $\vec{S}$  = Poynting vector & plays Big role.....

Poynting Vector:

Start w/ <sup>static</sup> charge distribution &  $\vec{E}$ 's &  $\vec{B}$ 's



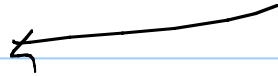
Now let charges move abit.....

? = how much work is done by fields on these charges

well  $dw = \vec{F} \cdot d\vec{l}$

$$dW = \vec{E} \cdot d\vec{\ell} = q (\underbrace{\vec{E}} + \underbrace{\vec{v} \times \vec{B}}) \cdot \underbrace{\vec{v}} dt$$

$$dW = q \vec{E} \cdot \vec{v} dt$$



Since

$$dq = g dy$$

$$g \vec{v} = \vec{J}$$

Then

$$\frac{dW}{dt} = \vec{E} \cdot q \vec{v} dt$$

$$= \vec{E} \cdot \underbrace{g dy \vec{v}}$$

$$\frac{dW}{dt} = \vec{E} \cdot \vec{J} dy$$

or?

$$\frac{dW}{dt} = \int (\vec{E} \cdot \vec{J}) dy$$

This is cool, but  $\vec{J} \dots$  Huh,  
 represent in terms of  
 pure fields  $\dots$   
 use Maxwell's equations

\* again  
 $\vec{B}$ 's do not  
 work!

Lots of steps... Some  
magic  
get ....

pg 347

$$\frac{dW}{dt} = -\frac{d}{dt} \int_{V} \frac{1}{2} (\epsilon_0 E^2 + \frac{1}{\mu_0} B^2) dV - \frac{1}{\mu_0} \oint_{\text{surf}} (\vec{E} \times \vec{B}) \cdot d\vec{a}$$

So ...  $\frac{dW}{dt} = \text{power}$

So R.H.S = power supplied by FIELDS!

we know  $\frac{1}{2} (\epsilon_0 E^2 + \frac{1}{\mu_0} B^2) = \frac{\text{Energy}}{\text{Volume}} = U_{\text{EM}}$

Introduce  $\vec{S} = \frac{1}{\mu_0} (\vec{E} \times \vec{B})$  must =  $\frac{\text{Energy}}{(\text{time})(\text{Area})} = \frac{\text{Power}}{\text{Area}}$   
= Poynting Vector!

So

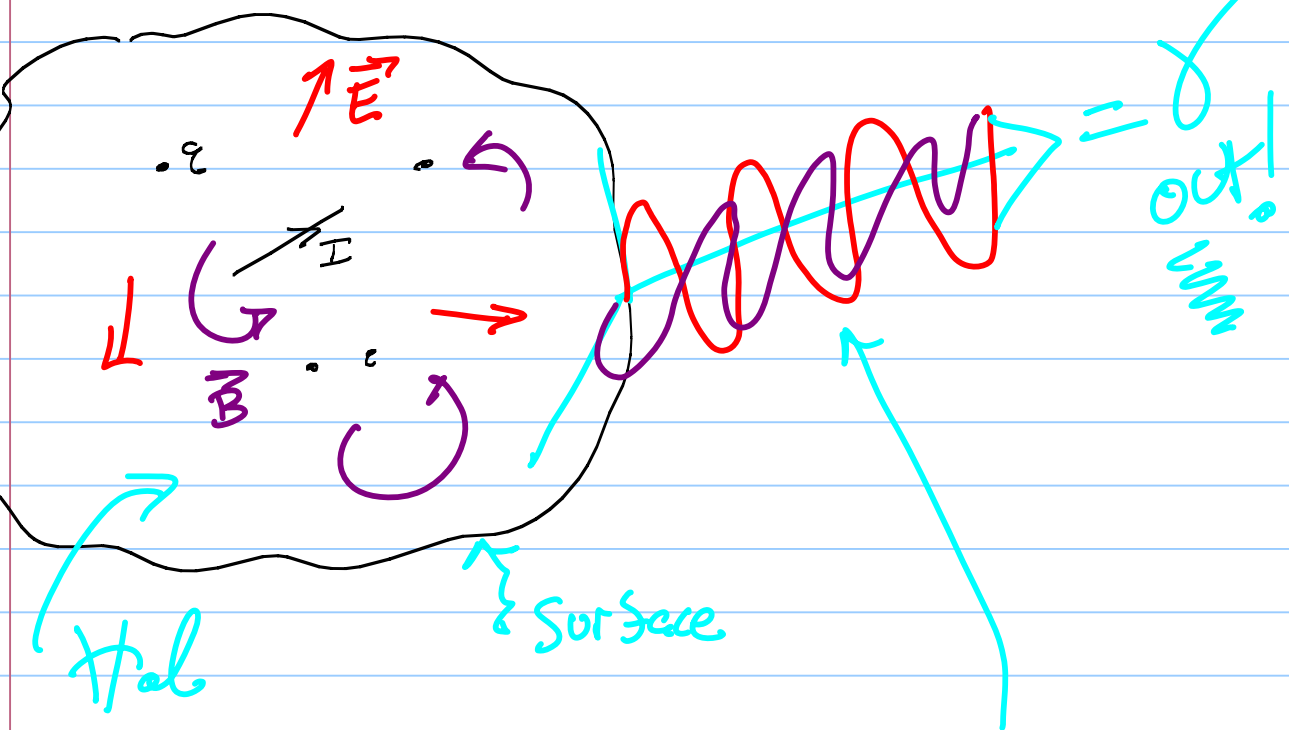
$$\frac{dW}{dt} = -\frac{dU_{\text{EM}}}{dt} - \oint \vec{S} \cdot d\vec{a}$$

Now what does this

$$\frac{dw}{dt} = -\frac{dU_{EM}}{dt} - \oint \vec{S} \cdot d\vec{a}$$

mean?

Here is the deal



→ = Changes of energy density of field to make things like current & voltage = power  
 Stay w/in volume  $\epsilon_0 \mu_0 \frac{dw}{dt}$

Power That leaves the surface is  $\vec{E} \times \vec{B}$  waves = photons!

So, in chpt 9 an  $\vec{E} \perp \vec{B}$  waves,

Starting pts are

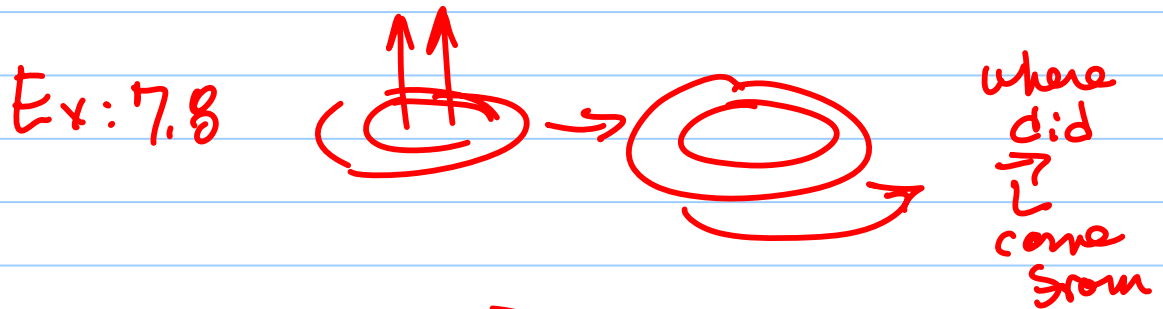
$$1.) u_{EM} = \frac{1}{2} (\epsilon_0 E^2 + \frac{1}{\mu} B^2) = \frac{\text{energy}}{\text{vol}}$$

$$\S 2.) \vec{S} = \frac{1}{\mu_0} (\vec{E} \times \vec{B}) = \frac{\text{energy}}{(\text{Area})(\text{time})} = \frac{\text{power}}{\text{Area}}$$

H.W.:

GRISS

Example problems:



Ex: 8.1 using  $\vec{S}$

Ex: 8.3  $\vec{p}_{EM}$   $\rightarrow$  hidden momentum

Ex: 8.4  $\vec{L}_{EM}$   $\rightarrow$  no hidden momentum