

Computing Outcomes in the Mathematics Major

1. Students will be conversant with electronic computation as a mathematical technique.

Specifically, students will:

- A. use computation to perform complex tasks and solve complex problems from calculus and a selection of other branches of mathematics;
- B. apply appropriate computational techniques, skills, tools, and strategies to solve problems;
- C. use technology to deepen mathematical understanding and enhance problem solving.

2. Students will use computing to develop a positive disposition towards mathematics, including the inclination to persist, explore, generalize, and make conjectures.

Specifically, students will:

- A. pose valuable questions and use computation to help to answer them in order to expand the boundaries of their knowledge of mathematics;
- B. demonstrate determination and perseverance using computing as a tool, in order to improve understanding and learn new mathematics;
- C. demonstrate positive self-perception as effective learners and practitioners of mathematics and computing.

3. Students will use computing to help solve problems in pure and applied mathematics contexts and problems originating outside of the field.

Specifically, students will:

- A. use computing to see connections between mathematical patterns and techniques in order to make generalizations;
- B. make connections between computing and different courses in mathematics, different areas of mathematics, and other disciplines;
- C. use computing to help solve problems originating outside of the classroom or the field of mathematics.

4. Students will use computing to help them write and speak about mathematics with understanding and clarity.

Specifically, students will:

- A. use mathematical and computing terminology and notation precisely and appropriately;
- B. make oral and written presentations appropriate for an intended audience;
- C. locate, analyze, synthesize, and evaluate information about the application of computing to a mathematical topic of interest.